

Higher Diploma in Building Technology and Management (Engineering)

建築科技及管理學高級文憑-工程專業 (For HKDSE)
(Programme Code : JS3038)

PROGRAMME AIMS

This programme aims to provide a fundamental education for students within an academic environment to develop their knowledge, skills and abilities by application of the methods and practices involved in the evaluation, design, construction and maintenance of buildings with underpinning studies of technologies, economics, law and management. The programme is designed for the graduates to continue their career development to become building engineering technicians or professionals for Hong Kong, Chinese Mainland and other international markets.

FEATURES

Mode of Study :

Full-time

Normal Duration :

2 years

Credits Required for Graduation : 63 (plus 3 training credits)

GENERAL ENTRANCE REQUIREMENTS

Level 2 in 5 HKDSE subjects including English Language and Chinese Language.

More details are available on <http://www.polyu.edu.hk/study>

PREFERRED SUBJECTS

Nil

APPLICATION

Non-JUPAS applicants can obtain application materials and submit applications via the Study@PolyU website at www.polyu.edu.hk/study. For JUPAS applicants, please visit www.jupas.edu.hk

ENQUIRIES

Telephone : (852) 3400 8121

CAREER PROSPECTS

A wide choice of employment opportunities relating to building engineering, construction and project management, quantity surveying, building surveying and property management is available for graduates. Alternatively, for further study, graduates with passes at the Distinction and Credit levels may be given credit transfer for some subjects in related degree programmes in PolyU.

PROFESSIONAL RECOGNITION

Interim recognition has been granted to the programme by the Hong Kong Institution of Engineers (HKIE). Graduates are granted full exemption from the academic requirements for Associate Membership of HKIE.

AWARD CO-ORDINATOR

Mr. KONG Wai Kei

(Email: kong.wai-kei@polyu.edu.hk)

BSc, P.Cert, M.ConstMgt, MAIB

WEBSITE

<http://www.bre.polyu.edu.hk>

